



Noise-Adaptive Confidence Sets for Linear Bandits

Kwang-Sung Jun (전광성)

Assistant Professor

Department of Computer Science

Joint work with **Jungtaek Kim (김정택)**

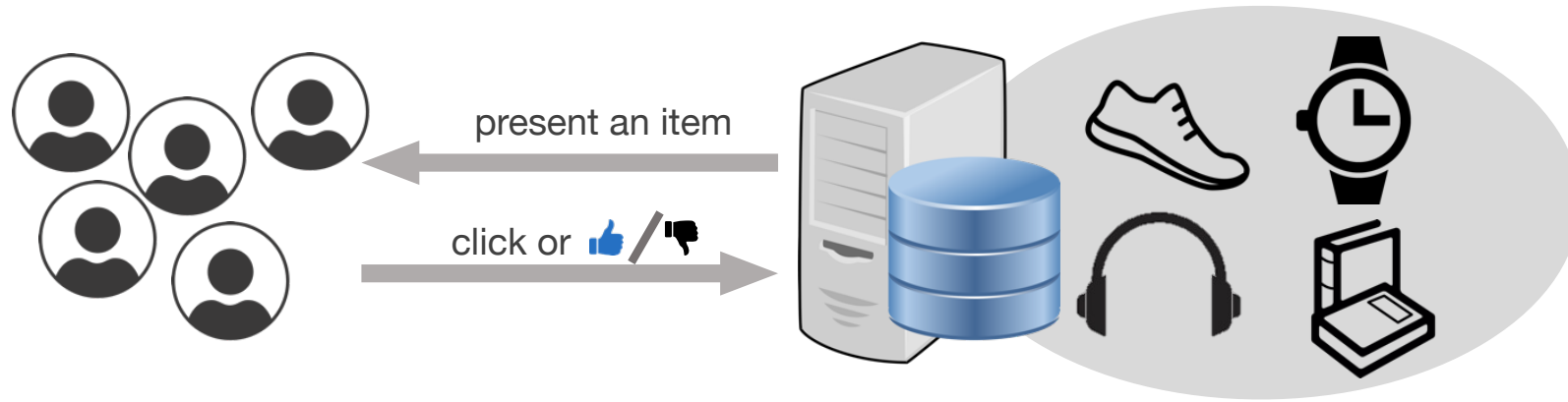
University of Pittsburgh



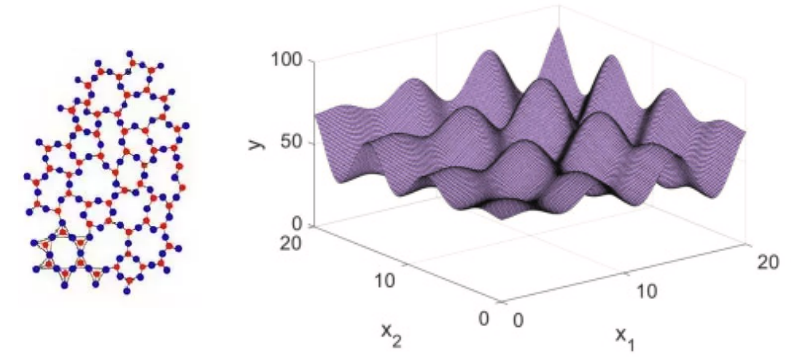
June 20, 2024

Motivating applications

Product recommendation



Materials discovery with Bayesian optimization



Common challenge: Efficient exploration!

The contextual bandit problem

For $t = 1, \dots, T$

- (Optional) Observe a context $c_t \in \mathcal{C}$
- Take an action $a_t \in \mathcal{A}$
- Observe feedback (reward) y_t

Product recommendation

user information

item

click $\in \{0,1\}$

Goal: maximize $\sum_{t=1}^T y_t$

Bayesian optimization

N/A

point/experiment

evaluation/measurement

find $a \in \mathcal{A}$ with largest $\mathbb{E}y_t$

Assumption: $y_t = f_t^*(a_t) + \eta_t$

σ_*^2 -sub-Gaussian noise (zero-mean)

$$f_t^*(a_t) = \langle \theta^*, \phi(a_t, c_t) \rangle \quad (\text{can be extended to kernels})$$

unknown parameter
(d -dimensional)

known feature map

Theoretical performance measure: Regret

$$\text{Regret}_T = \sum_{t=1}^T \max_a f_t^*(a) - f_t^*(a_t)$$

oracle's mean reward
algorithm's mean reward

Optimal worst-case regret: $\sigma_* d \sqrt{T}$ (Dani et al., 2008)

$$\text{Average regret} = \frac{\text{Regret}_T}{T} \leq \frac{\sigma d}{\sqrt{T}}$$

convergence rate
to the oracle's performance!

For Bayesian optimization,

$$\text{exists } t \in \{1, \dots, T\} \text{ s.t. } \max_a f^*(a) - f^*(a_t) \leq \frac{\sigma d}{\sqrt{T}}$$

convergence rate
to the maximum!

Key weakness of prior work

Weakness 1: Requires knowledge of σ_* (or its upper bound)

In practice, σ_*^2 is not known \Rightarrow We need to guess it by σ_0^2 .

Under-specification: $\sigma_0^2 \leq \sigma_*^2 \Rightarrow \text{regret} = \Theta(T)$

Over-specification: $\sigma_0^2 \geq \sigma_*^2 \Rightarrow \text{regret} \leq \sigma_0 d \sqrt{T}$ If $\sigma_* \ll \sigma_0$, then far from $\sigma_* d \sqrt{T}$!

Weakness 2: Assumes the noise level is the same throughout.

In practice, usually not true; i.e., $\sigma_1 \neq \sigma_2 \neq \dots \neq \sigma_T$.

If $\max_{t=1}^T \sigma_t^2 \leq \sigma_0^2$, then $\sigma_0 d \sqrt{T} = d \sqrt{\sum_{t=1}^T \sigma_0^2} \Rightarrow$ can we attain $d \sqrt{\sum_{t=1}^T \sigma_t^2}$?

We made significant progress!

Contribution 1: Sub-Gaussian noise

- Novel algorithm **LOSAN** (Linear Optimism with Semi-Adaptivity to Noise)
- σ_* : actual noise level.
- σ_0 : specified noise level ($\sigma_0 \geq \sigma_*$).

	regret bound	when $\sigma_* = 0$
OFUL [Abbasi-Yadkori+11]	$\sigma_0 \sqrt{d} \cdot \sqrt{dT}$	$\sigma_0 \sqrt{d} \cdot \sqrt{dT}$
LOSAN (Ours)	$(\sigma_* \sqrt{d} + \sigma_0) \cdot \sqrt{dT}$	$\sigma_0 \cdot \sqrt{dT}$

if $d = 20$, then 4.5x faster convergence!

LOSAN is the first noise-adaptive algorithm for sub-Gaussian noise!

Contribution 2: Bounded noise

- Novel algorithm **LOFAV** (Linear Optimism with Full Adaptivity to Variance)
- $|\eta_t| \leq R$ for some known R ; noise variance at time t is σ_t^2 (unknown)

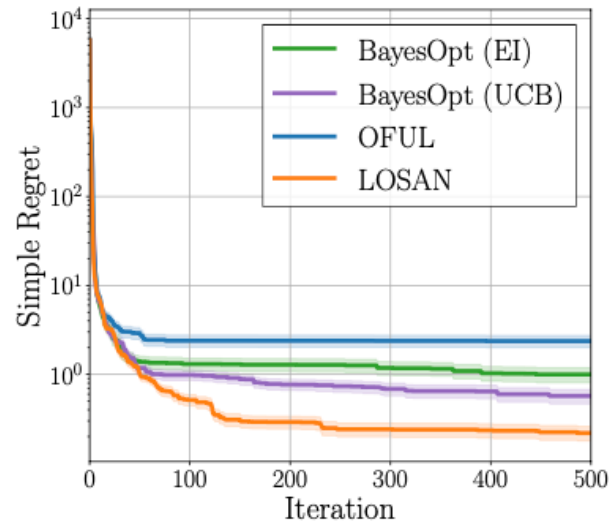
		no additional technical assumption*	uses all samples for learning	time complexity per round
OFUL [Abbasi-Yadkori+11]	$Rd\sqrt{T}$	✓	✓	d^2K
VOFUL [Zhang+21]	$d^{4.5}\sqrt{R^2 + \sum_{t=1}^T \sigma_t^2}$	✓	✓	e^d
VOFUL2 [KimJ+22]	$d^{1.5}\sqrt{R^2 + \sum_{t=1}^T \sigma_t^2}$	✓	✓	e^d
SAVE [Zhao+23]	$d\sqrt{R^2 + \sum_{t=1}^T \sigma_t^2}$ (optimal)	✗	✗	$d^2K \log(T)$
LOFAV (Ours)	$d\sqrt{R^2 + \sum_{t=1}^T \sigma_t^2}$ (optimal)	✓	✓	$d^2K \log(T)$ (K: number of actions)

LOFAV is the first practical variance-adaptive algorithm!

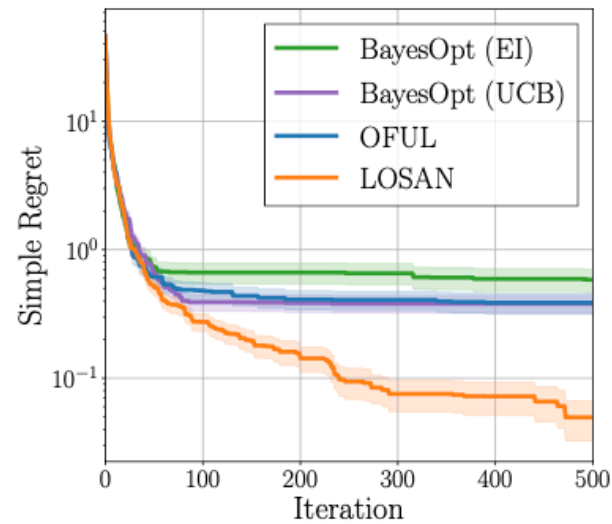
*i.e., assume that the noise cannot be a function of the chosen action

Numerical results: Sub-Gaussian noise

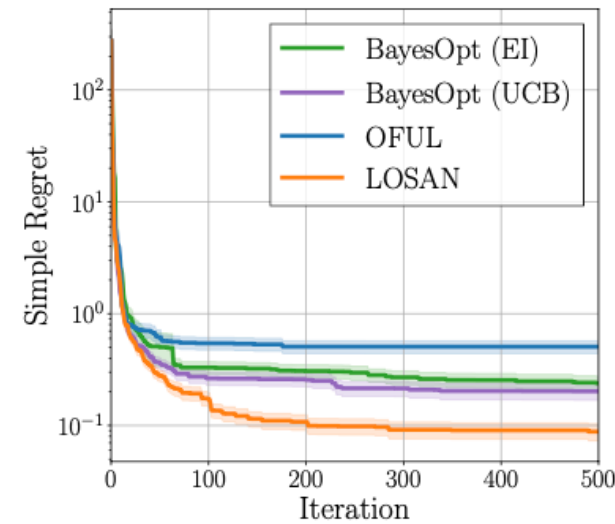
- Optimizing benchmark functions
- Over-specified setting: $\sigma_* = 0.01$, $\sigma_0 = 1$
- Linear model with random Fourier features ($d=128$) to mock Gaussian kernel.
- BayesOpt (EI/UCB): Bayesian optimization package BayesO



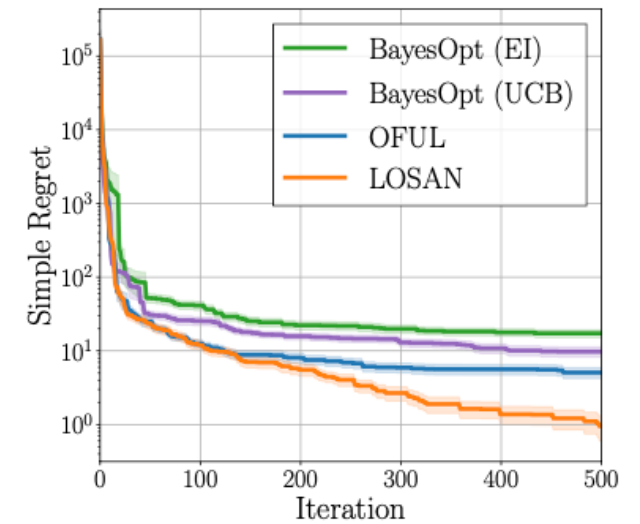
(a) Beale



(b) Branin



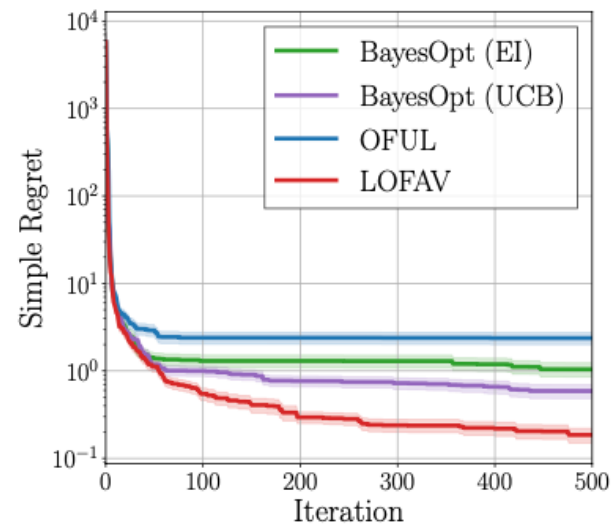
(c) Three-Hump Camel



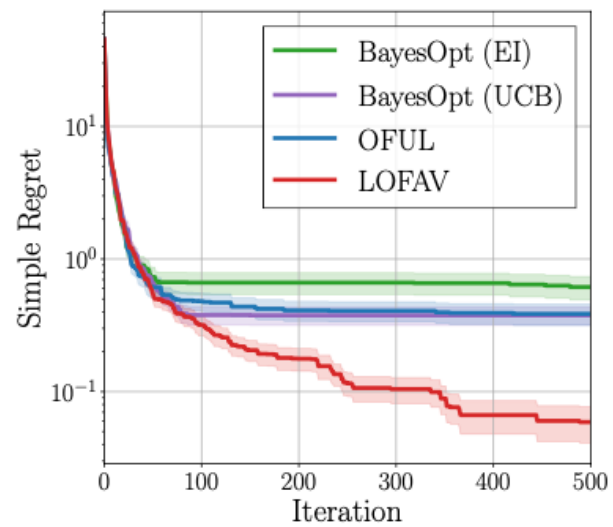
(d) Zakharov 4D

Numerical results: Bounded noise

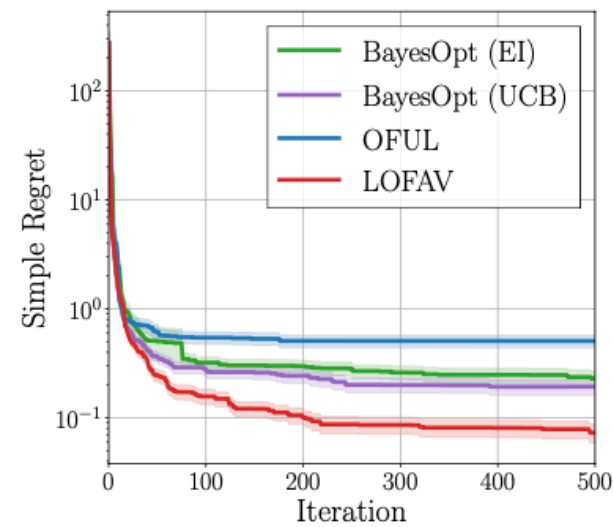
- Optimizing benchmark functions
- Noise bound: $R = 1$, Noise variance: $\sigma_t^2 = (0.01)^2$
- Linear model with random Fourier features ($d=128$) to mock Gaussian kernel.
- BayesOpt (EI/UCB): Bayesian optimization package BayesO



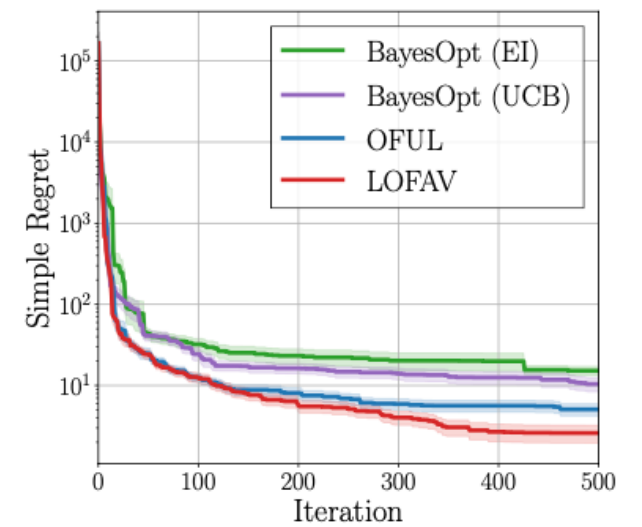
(a) Beale



(b) Branin



(c) Three-Hump Camel



(d) Zakharov 4D

Algorithm: LOSAN (Linear Optimism with Semi-Adaptivity to Noise)¹⁰

- Optimistic strategy = use upper confidence bound (UCB) [Agrawal'95]
- At time $t=1, \dots, T$,

- Choose action $a_t = \arg \max_{a \in \mathcal{A}} \text{UCB}_t(a)$

Must be correct with high probability

where $\text{UCB}_t(a) = \langle \phi(a, c_t), \hat{\theta}_{t-1} \rangle + \underbrace{\sqrt{\beta_{t-1}}}_{\text{Noise factor}} \underbrace{\|\phi(a, c_t)\|_{V_{t-1}^{-1}}}_{\text{uncertainty of } a}$

Ridge regression

Noise factor

uncertainty of a

We improved this!

$$\|x\|_{A^{-1}} = \sqrt{x^\top A^{-1} x}$$

$$V_{t-1} = \lambda I + \sum_{s=1}^{t-1} \phi(a_s, c_s) \phi(a_s, c_s)^\top$$


Algorithm: LOSAN (Linear Optimism with Semi-Adaptivity to Noise)¹¹

- Define $x_t := \phi(a_t, c_t)$
- OFUL: $\beta_t \approx d\sigma_0^2$
- LOSAN: $\beta_t \approx \sigma_0^2 + \sum_{s=1}^{t-1} \underbrace{(x_s^\top \hat{\theta}_{s-1} - y_s)^2}_{\text{by advanced analysis in online learning theory}} \|x_s\|_{V_s^{-1}}^2$

$$\text{If } \hat{\theta}_{s-1} \approx \theta^*, \text{ then } \mathbb{E}[(x_s^\top \theta^* - y_s)^2] \leq \sigma_*^2$$

$$\sum_{s=1}^{t-1} (x_s^\top \hat{\theta}_{s-1} - y_s)^2 \|x_s\|_{V_s^{-1}}^2 \lesssim \sigma_*^2 \sum_{s=1}^{t-1} \|x_s\|_{V_s^{-1}}^2$$

$$\lesssim \sigma_*^2 d \quad \text{by elliptical potential lemma}$$


$$\lesssim \sigma_0^2 + d\sigma_*^2$$

- For technical details, see [11].

Key technical ingredient for β_t :

“Regret equality” from online learning + martingale concentration

Proof of confidence set

$$\hat{\theta}_t : \text{weighted estimator, } \Sigma_t := \lambda I + \sum_{s=1}^t w_s^2 x_s x_s^\top, \quad f(\theta) := \frac{1}{2} w_s^2 (x_s^\top \theta - y_s)^2$$

Step 1: “Regret equality” from FTRL (Follow The Regularized Leader)

$$\sum_{s=1}^t f_s(\hat{\theta}_{s-1}) - f_s(\theta^*) = \frac{\lambda}{2} \|\theta^*\|^2 + \sum_{s=1}^t f_s(\hat{\theta}_{s-1}) \|w_s x_s\|_{\Sigma_s^{-1}}^2 - \frac{1}{2} \|\hat{\theta}_t - \theta^*\|_{\Sigma_t}^2$$

usually, throw it away except for [Dekel+10]

$$\Leftrightarrow \frac{1}{2} \|\hat{\theta}_t - \theta^*\|_{\Sigma_t}^2 = \frac{\lambda}{2} \|\theta^*\|^2 + \sum_{s=1}^t f_s(\hat{\theta}_{s-1}) \|w_s x_s\|_{\Sigma_s^{-1}}^2 + \underbrace{\sum_{s=1}^t f_s(\theta^*) - f_s(\hat{\theta}_{s-1})}_{\text{negative (online learning) regret}}$$

negative (online learning) regret

$$\leq \sigma_*^2 \ln(1/\delta) \quad // \text{ with high probability}$$

$$\uparrow$$

$$\leq \sigma_0^2 \ln(1/\delta)$$

negative (online learning) regret

Step 2: Bound with known quantities

$$\leq S^2$$

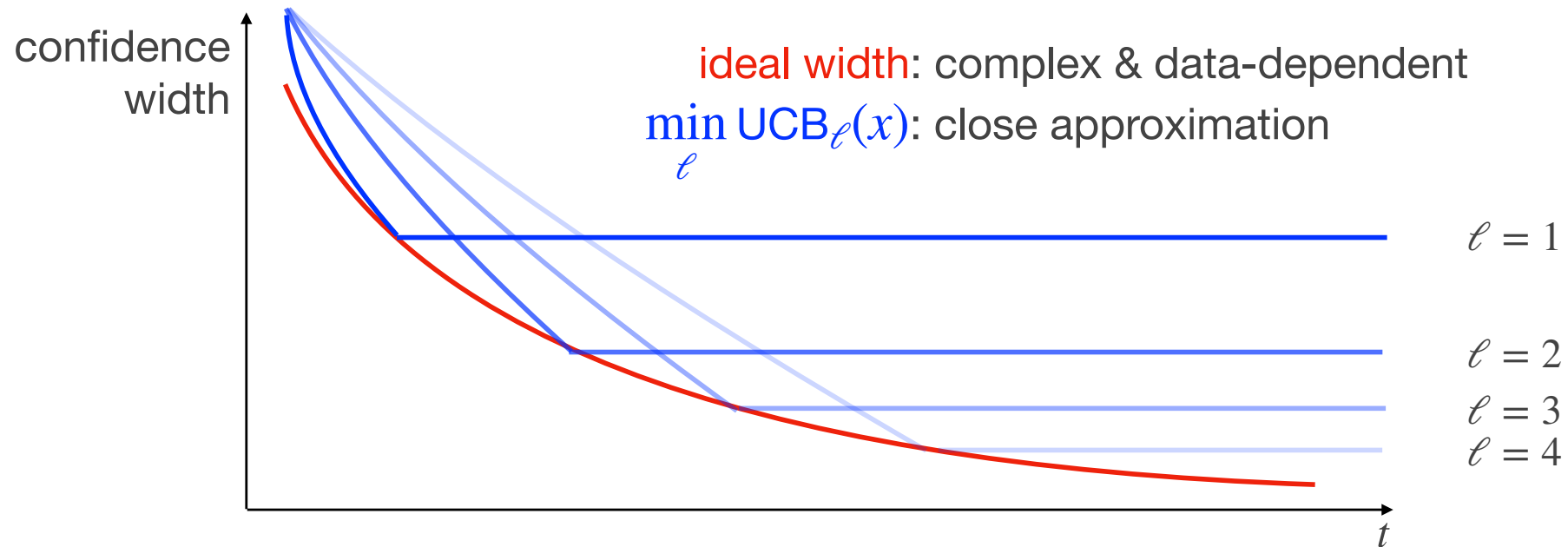
Algorithm: LOFAV (Linear Optimism with Full Adaptivity to Variance)¹³

- Still optimism, but $L = \log_2(T)$ different UCBs

$$\text{UCB}_t(a) = \min_{\ell=1}^L \text{UCB}_{t,\ell}(a)$$

- $\text{UCB}_{t,\ell}(a)$: based on weighted ridge regression

$$\hat{\theta}_{t,\ell} = \min_{\theta} \sum_{s=1}^t w_{s,\ell}^2 (x_s^\top \theta - y_s)^2 + \lambda_{\ell} \|\theta\|_2^2 \quad \text{where} \quad w_{s,\ell}^2 = \min \left\{ 1, \frac{2^{-2\ell}}{\|x_s\|_{V_{s-1}}^2} \right\}$$



Q&A

Thank you!